

PHILIPS

G7000 VIDEOGAMES

CLUB NEWS

Issue No. 4

Philips Electronics Video Division

Get up to some fantastic new tricks with **MONKEYSHINES!**

It's the cheekiest, laugh-a-minute game yet!

Videopac Number 37 is called Monkeyshines – which means Monkey Tricks – as you'll soon find out when you're its lucky owner! But it's not just one game, it's FIVE! Monkeyshines, Rotating Monkey Bars, Shut-eye, Monkey Chess and Bananas all feature 4 naughty monkeys just waiting to give you as much trouble and laughs as you can ever hope to handle. Between them, these games for 1, 2 or 3 players have unlimited variations.



MUNCHKIN
IS WAITING AT YOUR STOCKIST NOW!
hurry along for this great videopac

Your mission – tag those monkeys!

In Monkeyshines – for 2 players – you are both in a large monkey cage with 4 monkeys swinging playfully from the ceiling. They start to move through the whole cage using the pattern of monkey-bars (which you can change any number of times by pressing RESET and 0 on the keyboard). The monkeys are friendly and harmless if they're left alone – but there's no chance of that with you in the cage!

Both men are controlled with the handsets. They move by jumping one level at a time (at the press of the action button) up or down the cage – the direction is governed by moving the joystick.

Beware the mad, red monkeys

The mischievous monkeys are very agile, so you'll have a hard time catching them. When you do, press the action button and your monkey is tagged. But this makes him furious and he turns bright red with anger and immediately tries to catch you or your partner. If he succeeds, you're done for and you freeze with terror for the rest of the game. The game is over when both players are frozen, and the score of tagged monkeys (one point for each) is shown in the bottom left-hand corner of the screen. The previous highest score appears just above. A new game then starts automatically.

continued

INSIDE!
Exclusive Club
Special Offer
G7000
Dustcover !!

Monkey Chess

A third player enters the fray – on your team. He uses a grid which appears down the left side and across the bottom of the screen to alter the pattern of monkey-bars as you all play. This way he can build ladders and steps to help his team-mates get to the monkeys.

Bananas

This is any combination of all the games for 3 players. And if you're not a very skilled team it's guaranteed to drive you bananas!

Videopac Number 37 is definitely for people who like laughs and trackery. So if you're devious by nature, or just like laugh-a-minute fun, invest around £16 in MONKEYSHINES, and take on the mischief-loving monkey world!

Forgive and forget

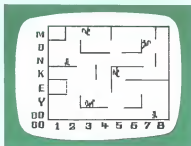
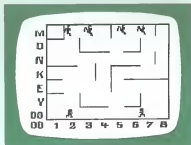
During the game the tagged monkeys have short memories and soon forget to be mad. They resume their normal colour and continue to play harmlessly – until you tag them again. The more they're tagged, the longer they stay red and vicious – not surprisingly – so you have to think and act quicker than ever. Play *afore* by simply ignoring your partner and tackling the monkeys single-handed.

Rotating Monkey Bars

In this game for 1 or 2 players the monkey-bars rotate upwards every few seconds. You have to work out a totally different strategy and react very swiftly.

Shuteye

Also for 1 or 2 players, Shuteye makes the monkey-bars invisible to you – but not the monkeys! You have a measure of control by pressing I on the keyboard for Invisible, or V for Visible – so you're in with a monkey-fighting chance!



Monkey Chess

PAUL'S A WINNER



Competition Crossword Number 2 brought us quite a postbag of correct answers. First name out of the hat, and therefore our winner, was Club Member Paul Drosihn of 3 Ranworth Close, Hemel Hempstead, Herts. He chose as his prize Videopac 35 – Billiards. If he proves to be as good at that as he is at Crosswords, Steve Davis had better look to his laurels! Congratulations, Paul. Solution to Prize Crossword Number 2 follows.

Across: 1: Spill 7: Videopac 8: RA 10: 30 (any) 11: 12: Kew Ridge 13: Ish 14: Man 15: Man 16: Man 17: Man 18: 20: Lure of In 21: Ernst 22: Computer 23: Gold
Down: 1: Streak 2: Long 3: Rag 4: Pigeon 5: April 6: 1000 7: Harry 8: Dolly 9: Melrose 10: Gave 11: Mire 12: Mire 13: North 14: Bury 15: Feet 16: Ergo

OFFERS

Previous Club offers are still available

Acrylic Cassette Holders for Videopacs are now available at £1.49 for 5 boxes, including postage and packing.

TV/Aerial Combiners that let you change from TV viewing to videogame fun at the flick of a switch are now on offer at £1.99 including postage and packing.

Send to Sharon, Club Secretary, marking the envelope 'Cassette Holder Offer' or 'Combiner Offer' as appropriate.

OUR FIRST TOP SCORERS

The smiling faces of victory pictured here belong to our very first 'Champs'. Their scores for Videopacs 34 - Satellite Attack, 33 - Jumping Acrobats and 31 - Cosmic Conflict are shown beneath their names. But remember - records are for breaking! As soon as we print this Newsletter it's possible we'll get news of even higher scores. So see if you can beat the Champs - and see your face in print soon. This time we're adding Mutchkin to the list of games we want to hear about high scores on. Send your score, name and membership number of your witness if this is not a parent, to Sharon, Club Secretary, SOON.

Editor's note: Why are they all BOYS? Come on girls, we know you can do it! Let's hear from you with those high scores.

of the Week
Achieving a double 100 score at
Acrobats



Acrobats Champion
Achieving a double 100 score

Acrobats Champion
Achieving a double 100 score



Don't forget to write to Sharon, Club Secretary, to tell her your new address. Give her your name and membership number and she'll make sure you keep getting your Newsletters on time.

Moving House?



Our new special offer!



A dustcover
for your
G7000
only
£3.49p
to Club
members

By special request of Club members we have produced an exclusive Dustcover for your G7000. No more packing it back into the box after every game-session – just a quick flick of this smart, opaque plastic cover with the G7000 motif on the front – and there's one thing less for someone in the family to dust!

It's a real boon – at a bargain price only to Club members. Send your postal order or cheque for £3.49 made out to G7000 Videogames Club without delay to Sharon, Club Secretary, G7000 Videogames Club, 345a Station Road, Harrow, Middx. And don't forget to give her your membership number.

'MUSICIAN' Pac composers – we're still listening!



It's so easy to compose simple tunes on Videopac Number 31 – Musician – as all its owners know. Our competition for the best tune from a Club member is open until 30th JUNE 1982 – so even if you haven't yet bought yours you still have lots of time to become the next Mozart or McCartney!

Our judge will be a musical celebrity and the award ceremony quite an occasion! So have a go – no matter how simple your tune and in whatever style it could turn out to be a winner. Put it down on paper – don't send a tape – and post it to: Musician Contest, G7000 Videogames Club, 345a Station Road, Harrow, Middx.

Remember our prize is the amazing 'Conquest of the World' Odyssey Videopac – the first boardgame/videogame – which is not even available in this country yet!





GAMES PEOPLE PLAY

by Dave Martin

SPOTLIGHT ON A GREAT GAME CATCH THE BALL Plus ELECTRONIC NOUGHTS & CROSSES

How do we define games?

The indoor variety can, perhaps, best be described as amusements requiring little physical effort. Where strength, muscular co-ordination or a keen eye come into play the classification becomes 'indoor sports'.

Like hobbies, games are subject to the caprice of their players, or occasionally to expediency – you've heard of the man who was asked when he had taken up parachuting "The day my 'plane caught fire" was the swift reply. Video games are no exception. You probably know how last week's irascible person can be this week's biggest yawn. A genuine exception to this rule, however, as Philips have found, is Munchkin. Who knows why? We don't – yet!

But it's certainly true that some games seem to stand the test of time. Take Mancala, for instance. Reference to it can be found in hieroglyphs on the tombs of Queen Hatshepsut and other Egyptian Pharaohs. Since they departed this earth around 3,000 years ago, Mancala can safely claim to be the world's oldest board game. (The Indians didn't get round to inventing Chess until the 5th Century AD.) It is found all over Africa – more than 200 versions are on record with variations in opening moves, numbers of squares and counters to be moved around the board.

Many other board games have been passed down to us through the mists of time. Chess is the obvious example, but the very much more recent Monopoly bids fair to rivalling it. These are first and foremost games of

strategy. The more ancient of the board games probably owe their initial popularity as much as anything to ease of access: gathering a few pebbles and scratching a grid in the dirt didn't take up much of anybody's time...and plenty of entertainment was the result. (Some very ancient boards, however, were beautiful objects made of ivory and inlaid with mother of pearl.)

Card games are, by comparison, fairly modern, and new ones are being created all the time. We would need volumes to list and explain them. Perhaps it is their very multiplicity which gives rise to this kind of after-dinner conversation.

"Let's play something."

"OK – what?"

"I don't mind."

"Well, I can play anything – you choose!"

"Anything except Bridge, then..." etc., etc. The decision-making process can often take longer than the game that results from it!

Next time this happens to you – go for the game that presents a challenge. Remember the first playing football in a sweater. Their Captain adjured them "You'll have to do better than this – we're playing in the cup next week!"

You have my word that we have those fine very much in mind at Philips when we're looking for new video game ideas!

In the next Newsletter we'll explain some of the thought, effort and expertise, as well as the money-making process, that goes into the creation of a Videogame.

Lots of variations – as much fun for adults as for kids – and the kids will probably win!



'Catch the Ball', for 1 or 2 players, is quick to learn but hard to master, and guaranteed to produce shrieks of excitement every time it's played.

A white ball drops down the screen through a random maze of red lines and dots. Red and Blue clowns, controlled by two players, take turns to try to catch it in their hat. Not as easy as it sounds, we promise you, because there are a few winning tricks to be learned. There's a time limit of 3 minutes, which ticks away on the screen alongside the score of tails caught.

There are 6 variations in all, some for 1 player, some without time limits, and each requiring a different level of skill.

'Electronic Noughts and Crosses':

Two players get their heads down for an electronic version of this classic game. But with ours there's a difference – somebody **MUST** win, the computer won't let you draw! If all the noughts and crosses have been placed on the grid on the screen and there's still no winner, Blue guides his cross to the nought position he wants to commandeer and dislodges it at the press of his action button. Then Red can move his nought in a similar way, until someone wins.

We've found that other games come and go, but Number 19 remains a favourite with all who have played it. Give it a try!

G7000 SERVICE CENTRE

The following Philips Service Centres should be deleted from the list shown in Newsletter Number 3:
Aberdeen, Belfast, Channel Islands, Reading, Whitehaven, Wolverhampton.
Please remember - telephone your nearest Service Centre if you have a technical problem with your G7000 - they're the experts!



ATTENTION NEW MEMBERS

Back numbers of Club Newsletters are available from Debbie, Assistant Club Secretary, at the Club address.

CUT A G7000 DASH IN OUR SUPER RED SWEAT- SHIRT



only £4.99 + packing and postage 68p for children, £6.32 + packing and postage 68p for adult club members.

First of the Club garments we've been promising you is now available to club members. It's a snug, fleecy-lined, long-sleeved sweatshirt with the Club motif on the front. And it's in bright red - which will be hard for fellow-members to miss! The offer is available at this price for a limited time only, so send your postal order or cheque off at once. Make

out cheques to G7000 Video-games Club and send them to Sharon, Club Secretary, at the usual Club address marking the envelope 'Sweat-shirt' Offer.

Please give your membership number and state the sizes you require: for adults small, medium or large, or in the case of children give the age and chest measurement of each child concerned.

Please allow up to 28 days for delivery



Now our Mascot has a name- IT'S PIP!

And just like Charles Dickens' Mr Pip - he has Great Expectations! It's short, snappy and full of 'pip' - which is why we think it suits our energetic mascot down to the ground! The fact that 'Pip' is a short form of Philip's is, of course, sheer coincidence!

Pip can be recognised by the following: 'He'll usually manage to pip his opponents at the post. All the games he takes part in are pippies. He often uses his own private signal which sounds exactly like his name - pip - pip - pip -!

So look out for the great new 'Adventures of Pip' strip cartoon which will start soon in our Newsletter. And congratulations Daniel Brooks and D. Traynor for your super idea. Your entries were so close that we've decided to award you both prizes of Club outfits. Your bomber jackets, sweatshirts and T-shirts are on their way!

G7000

VIDEOGAMES

YOUR LETTERS

Thank you for all the letters we've received so far. As always, here is a selection from the postbag. We'd like to hear some suggestions about what you'd like the club to include in its activities—for instance, would you like to be put in touch with other members in your area? It's just one of many possibilities. Remember there's £5 in it for everyone whose letter we publish!

Write to Sharon, Club Secretary, G7000 Videogames Club, 346a Station Road, Harrow, Middx.

From Gerald Pacey, of 415 St Helens Road, Our Mother, Wilkes, Lancs.

I am writing to tell you that I have come up with an idea that should interest you. If you get bored with a Videopac game you can create many other variations simply by adjusting the brightness and colour control knobs on your television set. This works especially well on Videopac 25 where the spuler and the robots become invisible.

Now our General Atlas is playing Number 24. Satellite Attack, with the moon higher up. It really comes to life!

Two great scenes that bring the first from Gary Wright of 5 High Street, Marnham, Market, Leicestershire, England.

*I love my G7000
And all the cartridges too,
The boom of blower up asteroids,
The Billiard table's cue.*

*I love Skung
As the men whizz down the hill,
Some of the men fall over,
If they haven't got much skill.*

*I love Jumping Acrobats
As the men fly in the air;
It's just as realistic
As a circus or a fair.*

*I love Dambuster
As the men rebuild the wall
But if they're not too careful,
The men will slip and fall.*

*I love Table Football,
The men spin round so fast,
The ball shoots past the goal,
The first goal comes at last.*

*I love my G7000,
At any time of day,
So to all you people at Philips,
I've got something to say.*

*Keep up the excellent work,
That's advancing at fantastic rate,
So to everyone at Philips,
I think your game is great.*

And from Andrew Fleming of 11 Charnall Place, Coventry, Co. Durham, comes this poetic suggestion.

*Now that Philips have new cassettes,
They're the greatest without doubt.
But there is still one game,
Which they have still left out.*

*The following rules are easy
For this game called scruple, chess
It is a very interesting game
And would be a success.*

*People who are beginners
Could start on level one
But there should be harder levels
For people who are quite strong.*

*A guided cross upon the screen
Placed upon a square,
Could move that pace somewhere else
If that move is far.*

*Yes, sure many people like chess,
But have no one to play,
So if Philips brought this cassette out,
It would make their day.*

Thank you Andrew, Chess is coming into the year!

PRIZE
COMPETITION

THE GREAT MUNCHKIN HUNT

This time our Competition is deceptively simple! All you have to do is search this copy of the Newsletter for Munchkins—you've probably noticed some already. Well, we want the exact number of these chunky characters, whole or in part, hidden in this issue. Look hard—they're in some funny places!

Send your verdict to Sharon, Club Secretary, at the usual Club address, and be sure to mark your envelope 'Prize Competition Number 4'. Give her your name, membership number, and the title of the Videopac you'd like if you win. The first correct entry out of the hat is the winner. Closing date May 30th 1982.

Happy Munchkin hunting!

